Allissa Hertz Writing Sample

This writing sample is a how-to document I wrote for Wowza Video. This represents original writing. I was the only editor for this article. I gathered the information for this article by discussing the process with a developer working on the functionality. I wrote the cURL code samples.

This article is part of a series of articles for the release of the Asset Manager coming out in April 2022. I wrote this article last week. I am the only writer documenting this new feature. I have been following the development of this feature for several months.

Upload an Asset with the Video REST API

Upload .mp4 files using the Wowza Video REST API.

Before you start

You should be familiar with the following concepts:

- API authentication methods. Use HMAC authentication for production environments. For testing or proof of concept purposes only, use API key and access key authentication.
- Environment variables. We use environment variables for the API version and your API and access keys in the cURL API request examples in this topic to make it easier for you to copy, paste, and run commands in your Terminal or Command Prompt window. If you don't set environment variables for these values, you'll need to manually enter the correct values in the code samples throughout this tutorial. See Tools for testing the API for instructions.

1. Create an asset

Add assets to the Wowza Streaming Cloud Asset Manager by sending a POST request to the /assets endpoint.

Note: You can update the asset to have a description and tags once the asset has finished transcoding.

You can use the following sample request, making sure to:

• Set name to a descriptive name for the asset.

Sample request

```
curl -X POST \
-H "Content-Type: application/json" \
-H "wsc-api-key: ${WSC_API_KEY}" \
-H "wsc-access-key: ${WSC_ACCESS_KEY}" \
-d '{
```

```
"transcoder": {
    "name": "MyAsset"
}
}' "${WSC_HOST}/api/${WSC_VERSION}/assets"
```

Sample response

The response includes:

- An *id* for the asset that you'll use to complete other actions on the asset.
- An upload_url for the asset that you'll use in step 2 to upload the asset to the Wowza Video Asset Manager.

```
"live_stream": {
    "created_at": "2020-01-29T17:16:21.956Z"
    "id": "abcntjvl",
```

```
"name": "MyAsset",
```

"upload_url": "https://storage.googleapis.com/qa-wse-recordings/uploads/recor ding_h4qntp5j/MyFile.mp4?X-Goog-Algorithm=GOOG4-RSA-SHA256&X-Goog-Credential=wcl-tran scoder%40useful-figure-89722.iam.gserviceaccount.com%2F20220214%2Fauto%2Fstorage%2Fgo og4_request&X-Goog-Date=20220214T213737Z&X-Goog-Expires=300&X-Goog-SignedHeaders=cont ent-type%3Bhost&X-Goog-Signature=994fe495425f26ba24e05233c066fdbcd0ab4c5779e1743f1181 41f61d353edb0eeafb463f766ca69deefb5910a7b29a8436c515f83871b0a4c5786236560bd28407ea948 9458c4dc8d685d1601ac96cb71859ff8b5cff0e80a8ce43c5cf838e11b716ec9688138d96a879319b66cf 73279cdba2d9a940bde73aa22d2fbb83bedaf8f477c44d65ebe4500fcdc07d4f19b3e40418fc689f48f84 f5e96cf04e8f549108cb5ba7f134f8943101f0afe23dd7d38b982510696042f9dabb16cda21c02ed67dea e5b752a787cb9dae1012ef772f4c2b3a959afb1fb1cf99f38fd557bedeb41b3399f2ba028b05c009424ac f6055420d80f65b30235fec9e57e0bde7ef"

}

2. Upload the asset

Upload .mp4 assets to the Wowza Video Asset Manager by sending a POST request to the /assets endpoint.

You can use the following sample request, making sure to:

• Set *upload_url* to the upload_url returned when you created the asset.

• Set *file_path* to the location on your computer for the file you would like to upload.

For example, ~/Downloads/MyFile.mp4

Sample request

```
export URL="[upload_url]"
curl -X PUT -H "Content-Type: video/mp4" --upload-file [file_path] $URL
```

3. View the asset to visually confirm the asset is uploaded

Once the asset is uploaded, shorten the upload_url to remove the header information parameters, and open the URL to confirm the asset is loaded.

1. Shorten the upload_url to remove the header information parameters. You'll remove everything after **.gserviceaccount.com**.

For example:

https://storage.googleapis.com/qa-wserecordings/uploads/recording_h4qntp5j/MyFile.mp4?X-Goog-Algorithm=GOOG4-RSA-SHA256&X-Goog-Credential=wcltranscoder%40useful-figure-89722.iam.gserviceaccount.com

2. Paste the shortened URL into a web browser.

You should now be able to view the asset.

4. Notify the Wowza Video Asset Manager that the upload has completed

Once the upload has completed, you'll need to notify the Wowza Video Asset Manager by sending a POST request to the /assets/{id}/upload_completed endpoint.

You can use the following sample request, making sure to:

• Set *id* to the id of the asset returned in Step 1.

Sample request



5. Check the status of your asset

Once you notify the Wowza Video Asset Manager that your upload has completed, your asset will begin transcoding. This may take several minutes. You'll need to check that the state of your asset is "complete" before you can add tags and a description to your asset. Send a PATCH request to the /assets/{id} endpoint to check the state of the asset.

You can use the following sample request, making sure to:

• Set *id* to the id of the asset returned in Step 1.

Sample request



Sample response

The response includes:

• The *state* of the asset of the asset. The state can be returned as "uploading," "converting," "removing," "completed," or "failed." The state must be returned as **completed** before you can add a description and tags to your asset.

{
"live_stream": {
"average_view_time": "",
"available_renditions": "",
"created_at": "2020-01-29T17:16:21.956Z",
"download_url": "",
"description: "",
"duration": "",
"file_size": "",
"id": "abcntjvl",
"name": "MyAsset",
"playback_enabled": "",
"state": "completed",
"stream_url": "",
"tags": "",
"thumbnail": "https://cloud.wowza.com/proxy/stats/?target=10.11.12.13&app=app
-B8P6K226&stream=99b62146@130135.stream&media=json"
"total_storage_size": "",
"total_view_time": "",
"transcode_progress": "",
"unique_viewers": "",
"updated_at": "2020-01-31T06:12:39.956Z"
}
}